

8bit WARS

GUIDE

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1. History

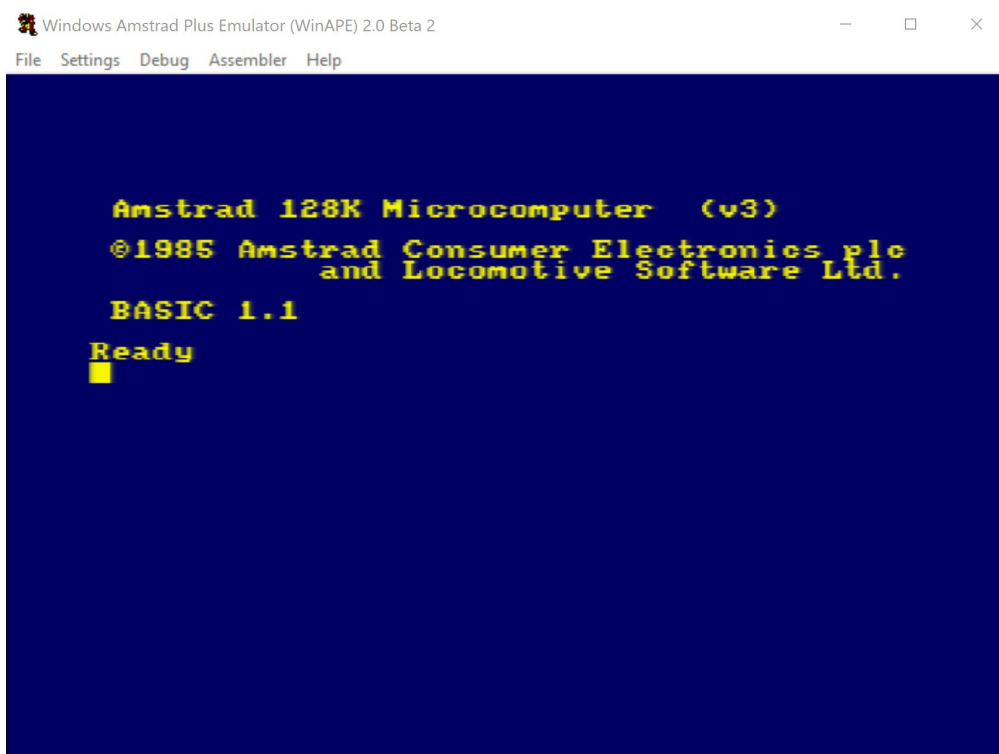
1980s. 8-bit computers are fighting for market supremacy. Each of them wants to be #1 in sales, available software and technical capabilities.

Your mission as an amstrad user is to avoid these attacks aided by the 464, 6128 and plus models to defend yourself against enemy waves.

2. Setup

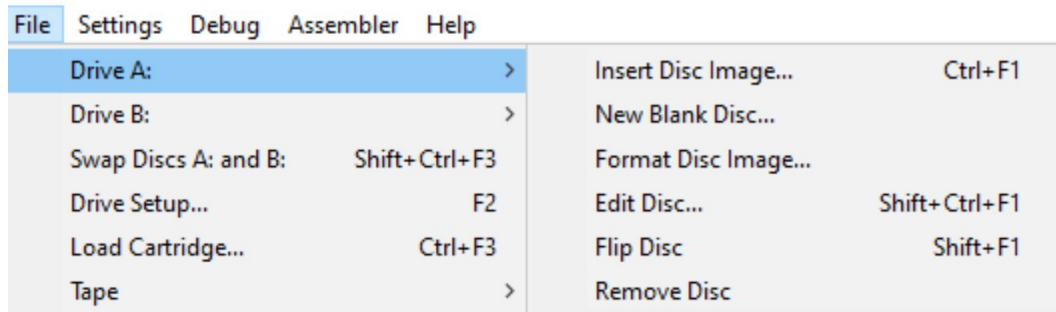
LOAD .DSK FILE(8bitwars.dsk)

1. Load Winape

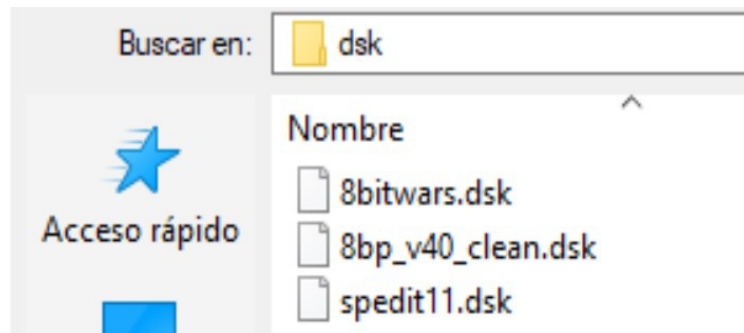


2. Select menu "file"->"Disk a:", opción "Insert Disc Image"

 Windows Amstrad Plus Emulator (WinAPE) 2.0 Beta 2



3. Select 8bitwars.dsk



4. Write run"8bitwars.bas"

File Settings Debug Assembler Help



5. Wait a few seconds and enjoy the game



LOAD .CDT FILE(8bitswars.cdt)

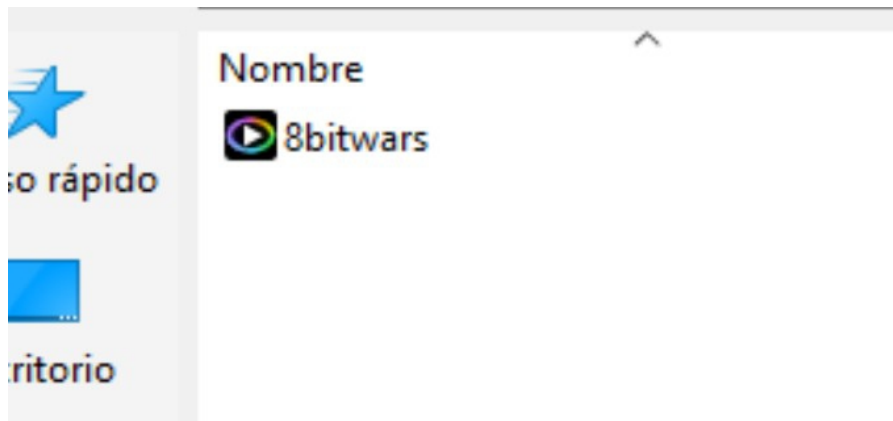
1. Load Winape



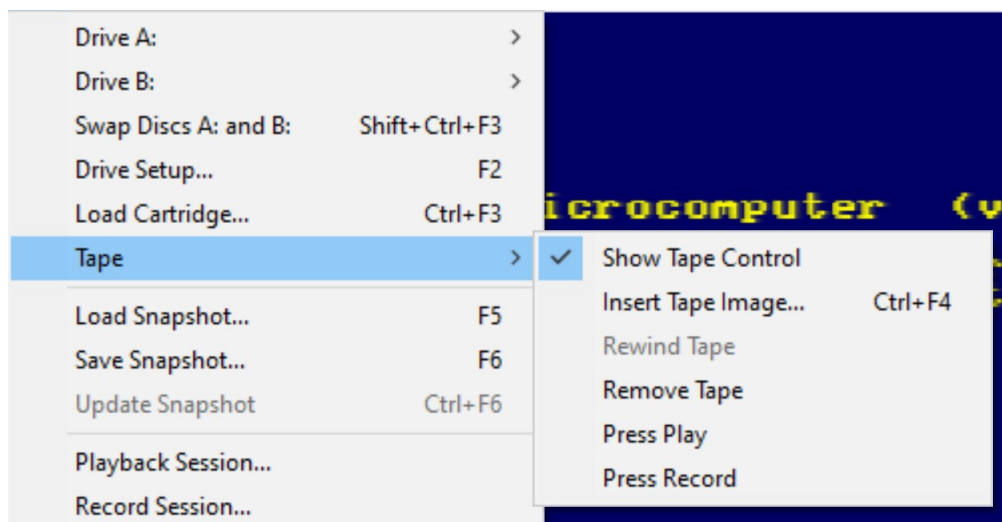
2. Select "File"->"Tape"->"Insert Tape Image..."



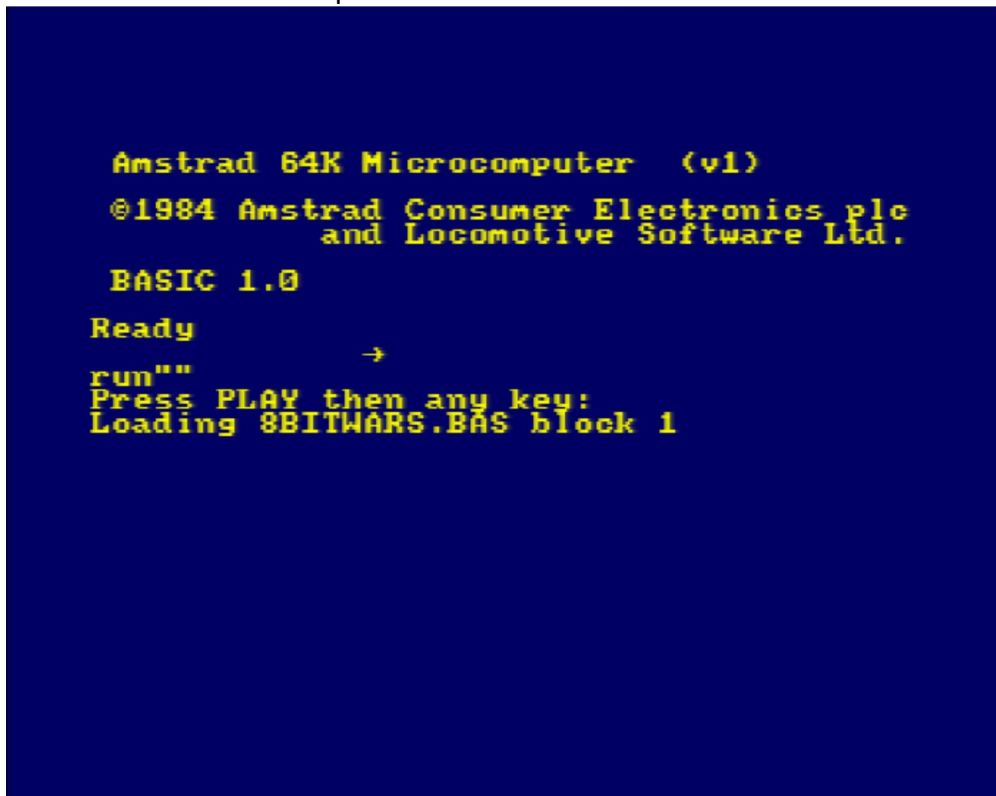
3. Select "8bitwars.cdt"



4. Select "File" -> "Tape" -> "Press Play"



5. At last write run"" and press ENTER twice



8. (optional) For speed up the load press mays+F4. When the game is loaded press mays+F3 for returning to normal speed



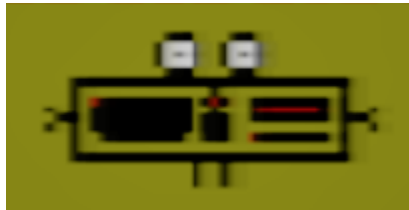
3. How to play

At the home screen press '1' the game starts

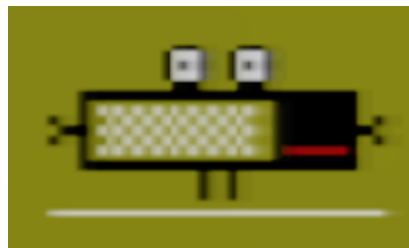
Press '2' to see the game instructions

Cursors left/right: The different player positions are selected

Key '**A**': Buy 464 model. Cost **0**



Key '**S**': Buy 6128 model. Cost **25**



Key '**D**': Buy Plus model. Cost **45**



Key '**Space**': The selected model is deleted

4. Levels

The game consists of 4 levels plus a final level. Each level consists of 10 waves and it will be degree more difficult than the previous one until reaching the last one that will have to fight against a terrifying enemy.

4. Acknowledgments

To Irene Avila for creating the amazing teaser

To Jose Javier Garcia Aranda for creating the 8BP library and for his invaluable help for the dozens of questions I asked him.

To everyone who has contributed to the CPCRETRODEV and keeping the Amstrad alive